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CV

Education

The Game Assembly (**Game Art program**)
2008-2011

Lunds University (**Multimedia techniques Computer Engineer**)
2001-2004

Tycho Brahe upper secondary school (**Nature**)
1998-2001

Work experience

City Gross¹ (**Responsible for the Wholesale part**)
2002-2010

Volunteer at Nordic Game Conference
2010

Communal summer job
1997-1998

Knowledge (1-5, Higher number means better knowledge.)

Program knowledge:

Maya (5), Photoshop (5), Zbrush (4)

Xnormal (5), 3d Studio Max (3), Premiere (3), Unreal UDK (2)

Language knowledge:

Swedish. Speak and write fluent English. Speaks German, read and write to some extent.

Interests:

Computer and videogames, graphic design, movies and running.

Grades and references are available upon request.

¹ Susanne Trädgård (responsible for personnel) 042-168929